

# NOW HIRING

## PART-TIME LABORER (PARK/CEMETERY SECTION)



The City of Cedar Falls Operations and Maintenance Division is accepting application materials for a year-round (up to 29 hrs/wk) **Laborer** with primary assignment to the Park and Cemetery Section but utilized throughout the Division as needed. Typical hours range from 7:00 a.m. to 3:30 p.m. Mon-Fri. and an occasional Saturday. The current hourly pay range is \$16.361-20.334 and union contract and step pay increases and PT benefits including pro-rated holidays and vacation, wellness, and retirement plans will apply.

Position is a semi-skilled, labor position requiring physical strength & endurance for duties primarily related to construction or maintenance within city parks or cemeteries. Duties related to arboricultural needs, mowing/yard work, or related operations may also be assigned.

High school diploma, or equivalent, required; good driving record, and (as applicable) possession of, or ability to obtain and maintain, a Class A or B Commercial Driver's License (CDL) w/air brake endorsement within 3 months of employment also required. Individual selected is also subject to Federal Motor Carrier Safety Administration (FMCSA) Clearinghouse queries, driver's license and driving record reviews, and DOT random drug and alcohol screenings. Successful completion of a post-offer, pre-employment background check, physical, lifting assessment and drug screen also required for the individual selected.

For consideration, submit a completed application form (from Cedar Falls City Hall or [www.cedarfalls.com/jobs](http://www.cedarfalls.com/jobs)) to [jobs@cedarfalls.com](mailto:jobs@cedarfalls.com) or mail/deliver to: City of Cedar Falls, Finance & Business Operations Dept, Attn: PT Laborer, 220 Clay Street, Cedar Falls, IA 50613. Proof of education and relevant training certifications, etc. are encouraged at the time of application and will be requested before interviews. Application materials will be accepted until the position is filled.

**EQUAL OPPORTUNITY EMPLOYER**

